

**CORSA**



**GUNSHIP**



CORSA GUNSHIP DIMENSIONS ARE:  
34"D x 25"W x 64"H  
R3 85cm D x 53.0cm W x 167.6cm H

**FEATURING...**

- ✧ Authentic Controls ✧
- ✧ Realistic Targets ✧
- ✧ One Or Two Players ✧
- ✧ Attractive Graphics ✧
- ✧ Super-Accessible Cabinet ✧
- ✧ Dual Coin Acceptors ✧

**Meadows**

# COBRA



# GUNSHIP

## Heavy Action

*"Delta Leader to Delta Squadron Delta Leader to Delta Squadron Approaching target area Turn to starboard degrees Descend to flight level one Delta Leader out"*

*"Delta Leader, this is Wing-Twoes Surface targets at five o'clock degrees"*

*"Delta Squadron, this is Delta Leader Descend to five hundred feet Looks like armored columns heading north to Area Six Approach and strike"*

*"Delta Leader! Delta Leader! This is Wing Two Bogies at three o'clock high!"*

*"Ascend to one-zero thousand feet, Wing-Two and engage."*

## Authentic Controls

*Before descending for the strafing run, you scan the glowing instrument panel. Check flight controls. Turn and bank slightly each way. Check and dial a lot to check elevator. Turn master armament switch to "on". Ejection seat arming switch to "on". Missile heat seeking sensors to "on"*



## Realistic Targets

This game is realistic, it really flies. The controls look, feel and respond just the way you'd want them to. Your plane dives, climbs and banks as you push, pull and turn the controls. The earth's horizon tilts and looms closer as you turn and dive.

## Deadly Ordnance

Specks of targets grow in size as you descend. Soon you see jeeps, tanks, half-tracks. Helicopter transports and gunships frantically flee your deadly aim.



But they're just not fast enough. You fire salvo after salvo of deadly ordnance and turn and climb leaving a trail of charred armored vehicles behind.

## Colorful Graphics

Cobra Gunship is the latest, hottest air-combat video game. Every detail of the cabinet, graphics and video display bespeaks of unachievable realism. And, it's built to take the kind of beating a game like this is going to get.

Colorful explosion-display cabinet graphics attract players in any location. Realistic flight controls and instrument panel beckon those who dream of flying air combat.

## One Or Two Players

One or two can play—the score of the player up is flashed to let him know he's "on deck".

## It's Permanent!

We built this game to take the kind of player action it's going to get all day long. The cabinet is solid. No sharp corners to knock off. The controls use a

remarkable type of switch known as a "magnet reed" switch. These switches are hermetically sealed in glass vials and the contact operated by external magnets on the yoke assembly. Our reed switches are good for over forty million operations which means that you will never have to fix one. There are no mechanical adjustments to come undone. It's permanent.

## Super-Accessable Cabinet

Cobra Gunship's super-accessable cabinet is an operator's delight. The back door exposes the entire TV monitor so you don't have to be double-jointed to make adjustments. The entire yoke control assembly is accessed in one easy operation simply by swinging the top up and back. Also featured is a hinged coin door and a separately locking cash box. Dual coin acceptors mean Cobra Gunship flies even when one acceptor jams.



For more information on Cobra Gunship, see your local Meadows distributor or call us toll free at (800) 538-1515

Meadows Games, Inc.  
181 Commercial Street  
Sunnyvale, Ca. 94086  
(408) 732-8110

DISTRIBUTED BY